

Years 5 and 6: Friday, March 27

TASK 1: LITERACY

Approx: 40 mins

Analysing a persuasive text

Note to Parents/Guardians:

Have your child write down their answers to these questions and then discuss their responses together, offering additional insight.

Activity:

Carefully look at and read this persuasive text in the form of a poster. Answer these questions about it using full sentences.



1. Who is the intended audience of the poster?
How do you know?
2. What do you think they are being persuaded to do and by whom?
3. When do you think this poster was produced?
What makes you think that?
4. The poster aims to persuade by evoking feelings in the intended audience.
Explain the feelings you think it tries to invoke.
What in the words and picture tells you this?
5. If you were to see a poster with a similar purpose today, what differences do you think there would be?

Extension:

Design a new poster with a similar persuasive message that would be more relevant in today's society.

Curriculum Links:

English – Literacy – Interpreting, analysing, evaluating

Year 5: Identify and explain characteristic text structures and language features used in imaginative, informative and persuasive texts to meet the purpose of the text.

Year 6: Analyse how text structures and language features work together to meet the purpose of a text.

TASK 2: LITERACY

Approx: 30 mins

Literacy – Word game – 9 letter word

Note to Parents/Guardians:

Word games will challenge your child's concentration skills and give them an opportunity to apply their knowledge about the ways in which words are constructed. You could challenge your child by completing the task, too. When the time is up on each round, help your child to check that the words on their list are real and spelled correctly, and show them any other words you can see that they did not find. **9-letter answers can be found in the Appendix.**

Activity:

You will play three rounds of this game. Each grid contains nine letters. Your task is to write down as many words of 3 letters or more that you can make from the letters in the grid. Each grid contains a bonus 9-letter word. You have 6 minutes for each round and at the end of each round your adult will help you check your words and calculate your score. 3-letter words are worth 3 points, 4-letter words are worth 4 points, and so on. The 9-letter word is worth 20 points!

D	E	C
N	O	M
S	U	T

T	S	N
E	R	I
A	S	T

S	E	R
A	F	A
T	K	B

Extension: Play any word-related games at home such as Boggle, Scrabble, Upwords, etc for at least 20 minutes.

Curriculum Links:

English – Language – Phonics and word knowledge

Year 5: Understand how to use knowledge of known words, base words, prefixes and suffixes, word origins, letter patterns and spelling generalisations to spell new words.

Year 6: Understand how to use knowledge of known words, word origins including some Latin and Greek roots, base words, prefixes, suffixes, letter patterns and spelling generalisations to spell new words including technical words.

BREAK: 30 minutes

TASK 3: MATHEMATICS

Approx: 45 mins

3D shapes - prisms

Note to Parents/Guardians:

This activity requires a sheet of blank thick coloured paper, scissors and sticky tape.

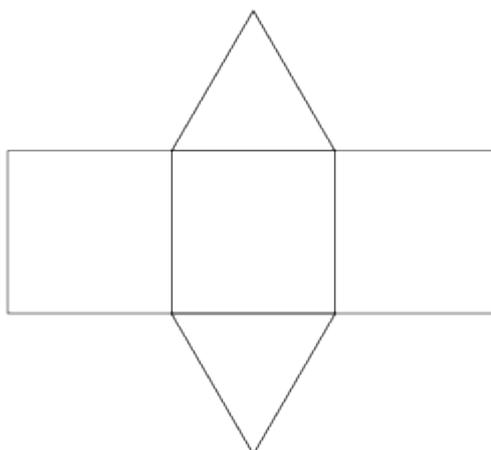
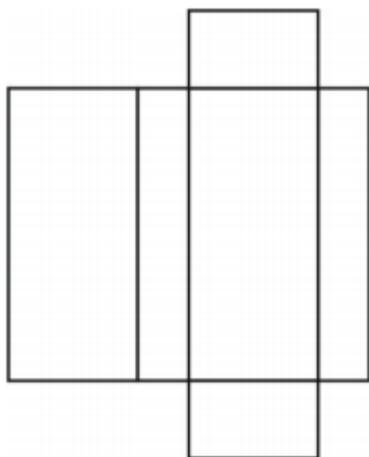
Activity:

Watch [this video](#) that explains what a three dimensional shape is and tells about some of their properties.

Find 5 items in your home that are rectangular prisms and sketch them.

Can you find any triangular prisms? This will be trickier!

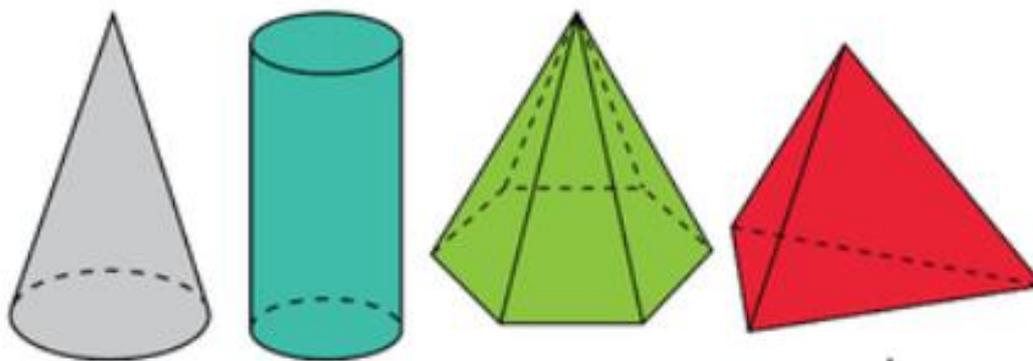
Choose one of your items and trace each of the faces onto a blank sheet of thick paper to create the 'net' of your shape. It will look something like this.



Then cut out around the outside edges of your shape, fold along the remaining lines and tape your shape together. Compare your finished shape to the object you traced to judge how successful you were.

Extension:

Create other 3D shapes such as pyramids, cubes or cylinders.



Curriculum Links:

Mathematics-Number & Algebra – Number and Place Value

Year 5: Connect three-dimensional objects with their nets and other two-dimensional representations.

Year 6: Construct simple prisms and pyramids.

TASK 4: STEM

Approx: 40 mins

Learning to code

Note to Parents/Guardians:

Students will require a device with a coding application. Many students may already have a favoured program that they have been working through at school. If this is the case, they should continue with this program. If they do not already have one there are many free or low cost Apps available for download, one that we have tried and like is "Programming Hero: Coding Just Got Fun (beta)".

Activity:

Work through your chosen coding program for 30 minutes. Repeat any steps that you find tricky until you understand them fully.

Then spend 10 minutes journaling what you learnt during the session, to help you retain the information and so that you can refer back to your notes if you forget any steps.

Curriculum Links:

Technologies – Digital Technologies Processes and Productions Skills

Year 5 and Year 6: Implement digital solutions as simple visual programs involving branching, iteration (repetition), and user input.

LUNCH: 60 minutes

TASK 5: HEALTH AND PHYSICAL EDUCATION

Approx: 40 mins

5 Minute Move

Note to Parents/Guardians:

Activity:

Visit ["The Body Coach TV" channel](#) on YouTube and scroll down to the "Kids Workouts to do at home" section. Choose two of the "5 Minute Move" workouts to watch and complete. Then design your own 5 Minute Move workout. Write down your plan first so that you are clear about what you will include and then perform and record your workout including explanations of how to perform each of the exercises correctly.

Curriculum Links:

Health and Physical Education – Movement and Physical Activity – Moving our body

Year 5 and 6: Manipulate and modify elements of effort, space, time, objects and people to perform movement sequences.

BREAK: 30 minutes

TASK 6: THE ARTS

Approx: 60 mins

3D Sculptures

Note to Parents/Guardians:

This activity builds upon today's Maths lesson where students constructed 3D shapes. Students will need additional coloured paper, scissors, glue and markers.

Activity:

Incorporate the 3D shapes you created earlier into a paper sculpture. Do this by creating additional 3D and 2D shapes, joining the shapes together in different ways and adding patterns and other features with your markers. Use your creativity and imagination to make your sculpture as detailed and crazy as you can.

Think of a name for your artwork and then present it to a family member, explaining your ideas, inspiration and process.

Curriculum Links:

The Arts – Visual Arts

Year 5 and 6: Plan the display of artworks to enhance their meaning for an audience.

SUGGESTED LUNCHTIME ACTIVITIES

- Helping with some household tasks such as making your bed and hanging clothes up to dry.
- Preparing your own fresh and tasty lunch.
- Playing board games.
- Dancing to some favourite songs.

ADVICE FOR PARENTS/GUARDIANS REGARDING YOUTUBE LINKS

While YouTube offers some excellent learning resources and we offer suggested links in this material, Kids News cannot guarantee the type of advertisements that will pop up while you are watching these clips.

Please only allow your child to watch the suggested clips with supervision so that you can prevent them seeing the advertisements that are not age appropriate.

NOTE FOR PARENTS/GUARDIANS

These free activities are written by qualified, practising teachers in accordance with/with reference to the Australian National Curriculum 2020 and are intended to be used as a guide for parents.



TODAY'S STORIES

- 1. We're going on a bear hunt, we're not scared!**
- 2. Kids News explainer: What is the equator?**

APPENDIX

Answers:

9 Letter Word: documents; resistant; breakfast